

Competition Rules

**In all League and League Cup Competitions two points are awarded for a win ,
One point for a draw and no points for defeat.**

League Competition

In the event of two or more teams finishing the league competition on equal points the following rules will apply.

1) Goal difference will not count except in exceptional circumstances

One Play –Off match between two tying teams will be arranged subject to sufficient time being available . Should this end in a draw at the end of the regulation time, then Extra Time and if necessary a penalty shoot – out will decide the winner.

2) If there is insufficient time to play the fixture or if more than two teams are tied, then the matter will revert to the Club’s Executive Committee to resolve, with “head to head” fixture results as explained in 2(b) below being a primary consideration.

League Cup Competition

1) In accordance with the draw made by the Fixture Secretary the teams will play in two sections on a league basis.

2) The winner of Section “A” will play the runners-up in Section “B” and the winner of Section “B” will play the runners-up of Section “A” in two semi-finals.

In the event of two or more teams finishing the league stage of the competition on equal points, the following rules will apply.

a) Goal difference will not count unless in exception circumstances.

b) The results of matches in the same competition between the tying teams will be re-visited and the points gained in these matches added again to the finishing totals to establish if there is a clear winner and runner-up. If this does not produce a clear outcome, but does leave two teams equal then a play- off will be arranged subject to sufficient time being available. If there is insufficient time to play the fixture or if more than two teams remain tied, then the matter will revert to the Club’s Executive Committee to resolve.

3) Should the Semi-Final or Final end in a draw at the end of the regulation time, then Extra Time and if necessary a Penalty Shoot –Out will decide the winner.

Knock-out Cup Competitions.

The draw will take place according to the fixtures drawn up by the Fixture Secretary and the winner will progress.

Should the tie end in a draw at the end of regulation time, then Extra Time and if necessary a Penalty Shoot-Out will decide the winner.

Period of Play

In all competitions the following period of play will apply :-

Senior Section - two periods of 40 minutes

Intermediate Section - two periods of 35 minutes

Junior Section - two periods of 30 minutes

Extra Time

In all competitions the following periods of Extra Time will apply :-

Senior Section - two periods of 15 minutes

Intermediate Section - two periods of 10 minutes

Junior Section - one period of 15 minutes.

Direction of kicking to be decided at the start of Extra Time by tossing a coin.

Kicks from the Penalty Mark to determine a match winner. – All Sections

The match referee's decision on arrangements for the shoot-out is final.

Should one team have more players than the other at the start of the “shoot-out” then they must reduce their numbers by excluding named players before the start of the shoot-out. **An equal number of players from each team is required at the start of the taking kicks from the penalty mark.**

Initially five (5) players from each side will be nominated by their manager to take penalty kicks and the order in which they will be taken. Only players used in the regulated match time may take penalties.

If, after the first five kicks have been taken by both sides, there is a clear winner then the match is finished.

If no clear winner emerges after the first ten kicks, then penalty kicks will continue with the remaining team members, on a “sudden death” on equal penalties basis.

If no clear winner has emerged after all eligible players (including goalkeepers) have had one kick, then the same sequence does not have to be followed as in the first round of kicks.

No player who has been sent off during any part of the match may continue to take part in the shoot-out. This includes the goalkeeper, who must be replaced by a player who was used in the regulated match time.